# SONY

## DIGITAL VIDEO CAMERA

## Equipped with the Global Shutter CMOS Sensor

A new series of PoCL compatible Camera Link interface digital camera equipped with a Global Shutter CMOS Sensor.

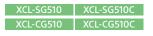
With 5.07 million pixel high resolution and 35 fps high frame rate, the XCL-CG Series achieves a compact 29 (W) x 29 (H) x 30 (D) mm size. Easy replacement for the conventional CCD equipped model XCL-C Series.

Selections available based on the high-performance model XCL-SG Series and your application. Responds to the needs for high reliability, high speed, and high sensitivity that are required for image processing including machine vision, etc.



Model name	XCL-CG510	XCL-CG510C	XCL-SG510	XCL-SG510C	
Sensor	Global Shutter CMOS Pregius		Global Shutter CMOS <b>Pregius</b> Global Shutter CMOS		utter CMOS <b>Pregius</b>
Number of Output Pixels	5.1 Mega		5.1 Mega		
B/W / Color	B/W	Color	B/W	RAW color	
Frame Rate	35 fps (Base, 8 bit, 3tap, Mono/Raw)		154 fps (80bit(DECA), 8	bit, 10tap, Mono/Raw)	
Dimensions (W x H x D)	29 × 29 × 30 mm (1 3/16 × 1 3/16 × 1 3/16 inches)		44 × 44 × 30 mm (1 3/4	×13/4×13/16 inches)	
Multi ROI	-		•		
Wide Dynamic Range (Wide-D)	_		•		
Area Exposure	-		•		
Area Gain	•		•		
Frame Accumulation	-		•		
Defect Correction	•		•		
3 x 3 Filter	•		• •		•
Shading Correction	•		• •		•
Temperature Readout	•		•		
LUT	•			•	

#### High Frame Rate



#### • XCL-SG510/SG510C

Selects a max. frame rate of 154 fps due to the combination of "Bit length" and "CameraLink tap".

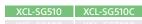
		CameraLink tap (Pixel clock frequency: when 85 MHz)						
		1	2	3	4	8	10	
Bit length	8	16 fps	32 fps	48 fps	64 fps	124 fps	154 fps	
	10	16 fps	32 fps		64 fps			
	12	16 fps	32 fps		64 fps			
	16	Only when Wide-D						

#### • XCL-CG510/CG510C

Supports Base Configuration 3tap.

		CameraLink tap (Pixel clock frequency: when 75 MHz)					
		1	2	3			
Bit	8	14 fps	29 fps	35 fps			
- Ing	10	14 fps	29 fps				
	12	14 fps	29 fps				

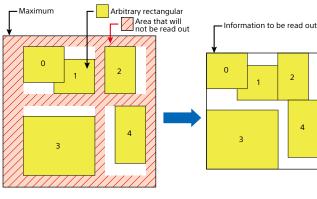
#### Multi ROI



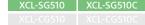
Arbitrarily read out images including any 8 (max.) rectangular area from the maximum effective imaging area.

Due to this, you will be capable of limiting read out information, thus accelerating the frame.

\*When 5 rectangles are selected



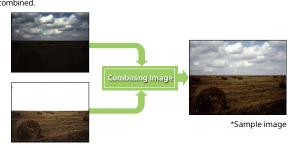
#### Wide Dynamic Range (Wide-D)



Restore the gradation for bright and dark areas that have lost the gradation in scenes with strong contrast.

Acquires images with 2 different exposure times and combines images of 16-bit length. When using in 8, 10, 12-bit length, adjusts the gradation using around 17 point LUT. Due to optimization through exposure time, there is no S/N deterioration of the image

\*You may not be able to correctly capture moving subjects since 2 images will be combined.



#### [Sample of application]

• In the case that overexposure of the image occurs since only 1 light is used or the brightness of lights are changed in 2 steps since the image is too dark for recognition

#### "Area Gain" and "Area Exposure"

#### Overview

Since overexposure, etc. may occur in one shot, several shots may be necessary. By using the "Area gain" and "Area exposure" features, you can adjust areas necessary for inspection to optimal levels.

#### [Merits]: Reduction of processing speed **Cost reduction**

By performing optimizing adjustments on the camera, the processing time on the PC is reduced, the tact time is improved, and high performance PCs won't be necessary, contributing to cost reduction.

#### The difference between "Area Gain" and "Area Exposure"

	Valid cases	Equipped models		
Area gain	<ol> <li>When capturing moving subjects (Processing for single frame)</li> <li>When you want to make minor adjustments of the brightness for each area (Area gain can be individually set for 16 areas)</li> </ol>	XCL-SG510 XCL-SG510C XCL-CG510 XCL-CG510C		
Area Exposure	<ol> <li>When overexposure occurs with one shot and you want to suppress the exposure amount of that area</li> <li>When securing S/N by adjusting the exposure</li> </ol>	XCL-SG510         XCL-SG510C           XCL-CG510         XCL-CG510C		

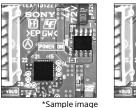
#### • Area gain

Individually set digital gain (0 to 32 times) to any of the 16 rectangular areas.

If several rectangular areas overlap, the gain value of the rectangular area with a smaller area number is prioritized.

Optimization of images for parts is available during parts inspection, etc.

When area gain is OFF When area gain is ON





Sample image

In case setting Gain=2 at Area 0 and Area 1

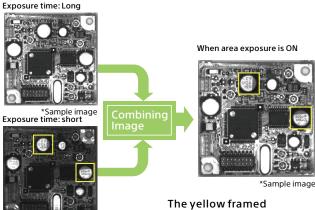
#### Area exposure

Set 2 types of exposure times for valid pixel areas and 16 arbitrarily selected rectangular areas.

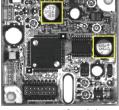
Optimization of images for subjects such as parts inspection, etc. is possible.

Due to optimization through exposure time, there is no S/N deterioration of the image.

\*You may not be able to correctly capture moving subjects since 2 images will be combined.



\*Sample image



"Exposure time: short" areas are optimized when images are combined.

#### Burst Trigger

XCL-SG510 XCL-SG510C XCL-CG510 XCL-CG510C

Capable of continuous shooting at the trigger timing and specifying the number of exposures, exposure interval, and exposure time. You can select from the mode that repeats one exposure time or the mode that switches between 2 exposure times repeatedly.

Furthermore, there is another mode that repeats only while the trigger signal is on.

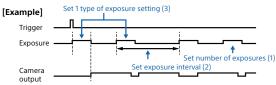
#### [Merits]

- Optimal for capturing synchronized images with several cameras
- Optimal when 2 exposures are necessary due to the difference in

#### (A) When 1 pattern of exposure time is set

Set the number of exposures (1), exposure interval (2), and exposure time (3)

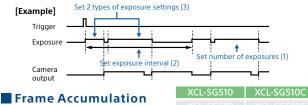
Continuous shooting at the trigger timing



#### (B) When 2 patterns of exposure times are set

Set the number of exposures (1), exposure interval (2), and exposure time (3)

Continuous shooting at the trigger timing



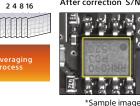
Performs exposure in the specified amount of times and with the averaging process within the camera, outputs 1 image. Optimal for S/N improvement under high gain, canceling of the flicker status during high speed exposure, etc.

Select from 2, 4, 8, or 16 images for the averaging process.

\*You may not be able to correctly capture moving subjects since several images will be combined. Before correction 2 4 8 16 After correction S/N improven



Sample image



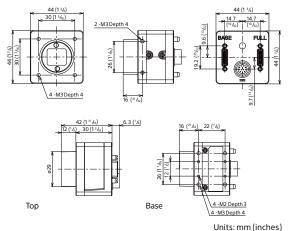
After correction S/N improvement

Pregius is a trademark of Sony Corporation. The Pregius is global shutter pixel technology for active pixel-type CMOS image sensors that use Sony's low-noise CCD structure, and realizes high picture quality.

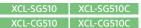
### **Dimensions**

Preaius

#### XCL-SG510/SG510C



#### Other Features



#### Trigger Range Limitation

Choose to receive only the signal of the set trigger width as a trigger signal.

It functions as a noise filter that eliminates chattering and disturbance noise of the trigger signal line.

Furthermore, exposure start can be delayed following the set value of the trigger range if a trigger signal is input.

#### Defect Correction

Corrects white defect points and black defect points of the image sensor. Corrections start from the periphery of the pixel coordinates where defects were detected.

Select between factory default settings and user settings.

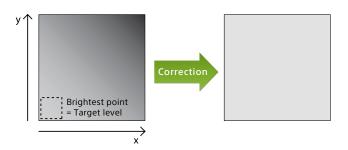
#### • 3 x 3 Filter

Apply various processing to the image through matrix operating in 3 x 3 pixels.

Perform processing including noise reduction, edge emphasizing, and contour extraction with 9 filter factor patterns.

#### Shading Correction

Corrects shading that occurs due to peripheral light falloff, light source irregularity, etc. that are characteristics of the lens. A number of user data can be saved as user settings. XCL-SG510/SG510C: 9 patterns XCL-CG510/CG510C: 9 patterns



#### • Image Flip

XCL-CG510/CG510C

Images can be flipped vertically, horizontally, or 180°.

		ReverseX		
		0	1	
ReverseY	0	Normal	Horizontal flip	
Reverser	1	Vertical flip	180° rotation	

R 12 (1) 30 (1 ³/<sub>i</sub>e 7.3 (<sup>5</sup>/<sub>16</sub> 15 ( 23.7 (15 /16) M2 Depth ₽® 4-M2 Depth3 16.5 (21/12) 22 ( <sup>7</sup>/8) 3-MB Depth 3 42 (1 11 /4

## **Specifications**

	5.1M Can	nera Link®	5.1M Camera Link®			
	XCL-SG510	XCL-SG510C	XCL-CG510	XCL-CG510C		
asic Specifications						
B/W / Color	B/W	RAW color	B/W	Color		
Image Size			Mega			
Image Sensor	2/3-type CMOS Image sensors with a global shutter function (Pregius)					
Number of Effective Pixels (H x V)	2,464 × 2,056					
Cell Size (H x V)	3.45 μm × 3.45 μm					
Standard Output Pixels		· · · · ·	· · · · ·			
(H x V)		2,448	×2,048			
Color Filter	-	RGB color mosaic filter	– RGB color mosaic filt			
Frame Rate	48 fps (Base, 8 bit, 64 fps (Medium, 8 124 fps (Full, 8 bit, 8	2tap, Mono/Raw) * 3tap, Mono/Raw) bit, 4tap, Mono/Raw)	14 fps (Base, 8 bit, 1tap, Mono/Raw) 29 fps (Base, 8 bit, 2tap, Mono/Raw)* 35 fps (Base, 8 bit, 3tap, Mono/Raw) *At the time of shipme			
Minimum Illumination	0.5 lx (Iris: F1.4, Gain: +18 dB, Shutter: 1/30 s)	12 lx (Iris: F1.4, Gain: +18 dB, Shutter: 1/30 s)	0.5 lx (Iris: F1.4, Gain: +18 dB, Shutter:1/30 s)	12 lx (Iris: F1.4, Gain: +18 dB, Shutter:1/30 s)		
Sensitivity	F5.6	F5.6	F5.6	F5.6		
SNR	(400 IX, Gam: 0 dB, Shutter: 1/30 s)		)  (400 lx, Gain: 0 dB, Shutter: 1/30 s) close, Gain: 0 dB, 8 bit)	2000 IX, Galli: 0 0B, Shutter: 1/3		
Gain Shutter Speed			ıal : 0 to 18 dB 60 to 1/100,000 s			
· · ·						
White Balance	-	Manual, One push	-	Manual, One push		
imera Features		Γ				
Readout Modes	Normal, Binning (2x1, 1x2, 2x2), Partial Scan (Multi ROI)	Normal, Partial Scan (Multi ROI)	Normal, Binning (1x2, 2x1, 2x2)*1, Partial scan	Normal, Partial scan		
Readout Features		LUT (Binarization, Gamma (Arbit	trary value settable)), Test pattern			
Synchronization	Hardware trigger, Software trigger					
Trigger Modes	OFF (Free run), ON (Edge o	detection, Trigger width detection),	Special trigger (Burst trigger/Bulk tr	igger/Sequential trigger)		
Userset	16					
User Memory	32 kbytes + 6	4 bytes x 16ch	64 bytes x 16ch			
Partial Scan W (Pixel)			2,464			
GPO			2,056	add 2.2 (Output cwitching)		
Other Features	EXPOSURE/Strobe/LVAL/FVAL/Sensor lead out/Trigger through Wide dynamic range, Frame accumulation, Area exposure, Area gain, Defect correction, Shading correction, Temperature readout, LUT, 3 x 3 filter		Area gain, Defect correction, Shading correction, Temperature readout, LUT, 3 x 3 filter			
terface	Tempelatale lead					
Video Data Output	digital Mono 8, 10, 12, 16* <sup>2</sup> bit (at the time of shipping 8bit)	digital Raw 8, 10, 12, 16* <sup>2</sup> bit (at the time of shipping 8 bit)	digital Mono 8, 10, 12 bit (at the time of shipping 8bit)	digital Raw 8, 10, 12 bit (at the time of shipping 8 bit digital RGB 24 bit		
Base Clock (No. of Taps)		lz switchable	75/45 MHz	switchable		
Camera Link Tap	1/2/3/4/8/1	0 switchable	1/2/3 switchable			
Digital Interface	LVDS					
Camera Specification			k <sup>®</sup> Version2.0			
Output Data Clock	85MHz (1, 2, 3, 4, 8, 10tap) 65MHz (1, 2, 3, 4, 8, 10tap) 45MHz (1, 2, 3, 4, 8, 10tap)		75MHz (1,2,3tap) 45MHz (1,2,3tap)			
Digital I/O	ISO IN (x1), ISO OUT (x2), TTL IN	(x1), TTL IN/OUT (x2, selectable)	TTL IN (x3),	TTL OUT (x3)		
eneral						
Lens Mount	Cmount					
Flange Back			26 mm			
Power Requirements	DC +12 V (10.5 V to 15.0 V), PoCL (10 V to 13.0 V)					
Power Consumption	5.0 W max. (DC +12V)*3 2.7 W max. (DC +12V) -5°C to +45°C (23°F to 113°F)					
Operating Temperature Performance Guarantee						
Temperature		0°C to 40°C (	(32°F to 104°F)			
Storage Temperature	-30°C to +60°C (-22°F to +140°F)					
Operating Humidity	20% to 80% (no condensation)					
Storage Humidity	20% to 95% (no condensation)					
	10 G (20 Hz to 200 Hz 20 minutes for each direction -x, y, z)					
Vibration Resistance		7	0 G			
			44 × 44 × 30 mm (excluding protrusions)         29 × 29 × 30 mm (excluding protrusion)           13/4 × 13/4 × 13/16 inches (excluding protrusion)         13/16 × 13/16 × 13/16 inches			
Vibration Resistance		cluding protrusions)				
Vibration Resistance Shock Resistance	13/4×13/4×13/16 inch	cluding protrusions)	29 × 29 × 30 mm (exc 13/16 × 13/16 × 13/16 inch Approx. 53 g (/	es (excluding protrusion)		
Vibration Resistance Shock Resistance Dimensions (W x H x D)	1 3/4 × 1 3/4 × 1 3/16 inch Approx. 96 g (/	cluding protrusions) es (excluding protrusion)	1 3/16 × 1 3/16 × 1 3/16 incl	nes (excluding protrusion) Approx. 1.9 oz)		
Vibration Resistance Shock Resistance Dimensions (W x H x D) Mass	1 3/4 × 1 3/4 × 1 3/16 inch Approx. 96 g ( 70,523 hours (A	cluding protrusions) es (excluding protrusion) Approx. 3.4 oz) pprox. 8.1 years)	1 3/16 × 1 3/16 × 1 3/16 inch Approx. 53 g ( <i>x</i>	nes (excluding protrusion) Approx. 1.9 oz) oprox. 9.3 years)		

\*1 The frame rate does not change. \*2 A feature valid when the wide dynamic range feature is ON. \*3 When supplying power (PoCL) with 1 camera cable, wide dynamic range, frame accumulation, and area exposure features are not available for use.

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